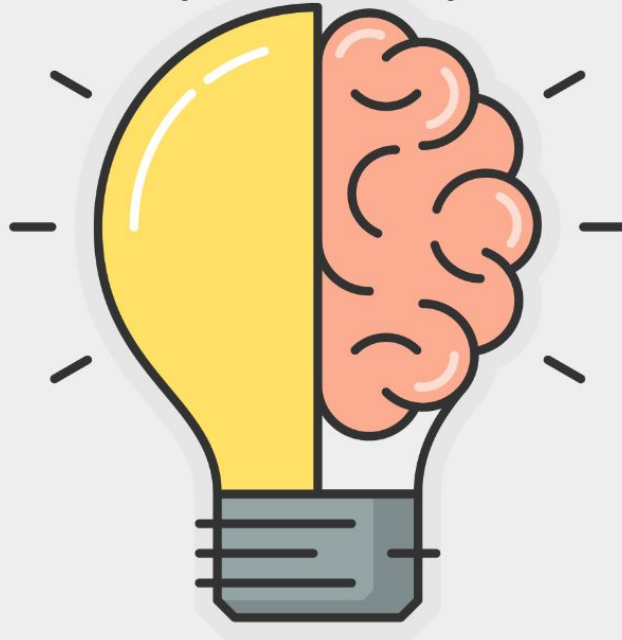


Instructions for Teachers if using standalone web application

<https://its.centerforgamescience.org/copilot-client/>

In the initial screen, you will need to create a new account, entering an email and password. The email can just be your university email. ITS will NOT send you emails.



## Cognitive Intervention Training from UW's Center for Game Science

Login

or

Sign In with Google



[Don't have an account? Sign up here.](#)

[Forgot password? Click here.](#)

In the next screen, after entering your name, make sure the input asking for the token/class code is filled in with CGSTEACHER

This is required to create the instructor account.



## Cognitive Intervention Training

from UW's Center for Game Science

Given Name

Test

Family Name

Teacher

Token or Class Code

CGSTEACHER

Sign Up

Sign Out

Wait a moment for the next screen to show up. You should see a popup saying 'Create Class' at the top. Enter any class name and select all the modules you want to make available to students for this class. Also make note of the class code you see at the top. Your student will need to enter this exact code later on to join this class.

Report

Hide Names

### Create Class

Class Name

Class Code  
SQBSU

#### Select Active Modules

- Empathy
- Reflection
- Cultural Responsiveness
- Agenda Setting and Symptom Review
- Redirection
- Enhancing Motivation
- Assigning Homework
- Reviewing Homework
- Assessing Suicide Risk
- Managing Mild to Moderate Suicide Risk
- Managing Severe Suicide Risk

Create Class

After creating the class you should see the empty teacher dashboard. At the top left, you can see the class code students need to enter to join this class.